

Yan Li

A Stealth Mode Startup
San Francisco Bay Area

Phone: (831) 713-6616
Email: yanli@tuneup.ai
Homepage: <http://elliott.li>

TL;DR

Ph.D. Systems and Deep Learning Researcher. Inventor. Founder. Yan focuses on computer performance tuning using machine learning and artificial intelligence. Yan's Ph.D. advisor was Professor Darrell Long. Yan has an Erdős number 3.

Experiences

- | | |
|----------------------------|---|
| March '17 | Founder, A Stealth Mode Startup
He is working on revolutionizing computer performance tuning using latest machine learning and artificial intelligence technologies. |
| Summer '15 | Research Intern, TurboStor
He worked on designing, developing, and performance tuning future generation high-performance storage systems. Complex and highly parallel storage systems are hard to design, verify, and debug – some rare race conditions and data corruption bugs may exist for years after the systems went into production before being discovered. For this project, he developed a complete model based on +Cal/TLA+ and formally proved the correctness of a complex object storage system that involves complex lockless data structures and pipelines. |
| Winter '13 - September '16 | Administrator, ACM Transactions on Storage
ACM Transactions on Storage (http://tos.acm.org/) is the preeminent journal for computer storage research. |
| Summer '14 | Research Intern, Symantec Research Labs
System management and optimization automation, reducing complexity and costs. |
| Summer '13 | Research Intern, IBM Almaden Research Center
He worked on the Quality of Service (QoS) of GPFS for HPC applications. |
| Summer '12 | Engineering Intern, Google
He worked in the Linux kernel performance team and developed a new scheduler that improved the server response latency. |

- 2008-2011 Senior Software Engineer, MeeGo core system developer, Intel
MeeGo was hitherto the next-generation research operating system sponsored by Intel and Linux Foundation for emerging mobile platforms such as handset, tablet and in-vehicle in-
fotainment systems. His worked covered:
- Linux kernel maintainer: maintained Intel's patchsets on the latest Linux kernel, over-
saw the kernel release process, be responsible for the overall kernel quality.
 - Ported Linux kernels and Xorg to latest Intel hardware.
 - Developed the secure file-system for MeeGo (eCryptfs based).
 - Developed persistent on-disk caching of KBD compilation of Xorg, increased the Xorg
start-up speed by 1 to 2 seconds on all platforms.
 - Designed the process for ensuring legal compliance of using GPLv3 licensed software
in MeeGo.
 - Developed infrastructure and components (VPN, Microsoft Exchange email client,
WPA2 EAP, etc.) for using MeeGo in enterprise environment.
- 2010 Co-admin and mentor of Google Summer of Code 2010 for Intel's MeeGo Platform
Co-administered the MeeGo/Maemo project for Google Summer of Code 2010. Mentored
one student who worked on cloud storage support for MeeGo.
- 2009-2012 GNOME Foundation Member
GNOME Foundation (<http://www.gnome.org/about/>) is a non-profit desktop software de-
velopment organization based in Cambridge, Massachusetts, United States, coordinating
the efforts in the GNOME project, which aims at developing a free and open source graphics
user interface for desktop computers. He worked as a contributor to Evolution, the personal
information management application.
- 2006-2008 Staff Software Engineer, IBM
QA Project Manager of the Asianux on POWER team. He led a 4-person QA team for ensuring
the quality of Asianux, which is a Chinese local Linux distro for enterprise market running
on IBM POWER platform. His worked covered overseeing the designing and running of QA
tasks, as well as technical support of local market.

RESEARCH PROJECTS

- Jun '13 - now ASCAR: Automatic performance tuning
He has designed the ASCAR system, which can discover optimal values for configuration
parameters for complex storage systems through automated trial runs. ASCAR adopts
many heuristics, optimization, and statistics methods to make it possible to evaluate a
large number of candidate values in a short time. Source code and more project infor-
mation can be found at <http://ascar.io>

- Oct '15 - now Pilot: Automatic performance measurement
Carrying out even the simplest form of performance benchmark requires considerable knowledge of statistics and computer systems, and painstakingly following many error-prone steps in order to meet all the requirements in accuracy, precision, comparability, repeatability, and control of overhead. We propose a collection of algorithms and heuristics to automate the steps that are necessary to produce statistically sound performance measurement results. They cover the collection, storing, analyses, and comparing of performance measurements and can help to reduce human effort and error. We implement these methods as a readily-usable software framework, Pilot. Please let us know if you'd like to try it before we open source it.
- Jun '14 - now Automation for data center and other complex systems
Based on the observation that most performance issues in the real world are caused by misconfiguration, this study explores ideas to automate the troubleshooting and tuning of complex systems by applying artificial intelligence and machine learning methods. The goal is to reduce human's involvement and reduce costs.
- Jun '15 - Sep '15 Designing and prove complex parallel storage systems
Complex and parallel systems are hard to design, verify, and debug – some rare race conditions and data corruption bugs may exist for years after the systems went into production before being discovered – yet they must undergo rigorous examination and test before people can trust their data to them. For this project he uses +Cal/TLA+ for formally proving the correctness of complex object storage system that involves complex lockless data structures and pipelines.
- Nov '12 - Sep '14 Energy-aware storage for HPC
In the following decades, energy will be a gating issue in large scale storage systems, from high-performance computing (HPC) to large data centers. In this research, He works on (1) developing profiling and simulation tools for optimizing large distributed programs, (2) energy-efficient scheduling and allocation algorithms for future storage systems.
- 2011-2012 Horus, Fine-Grained Encryption-Based Security for Large-Scale Storage
Horus encrypts large datasets using keyed hash trees to generate different keys for each region of the dataset, providing fine-grained security with very low overhead. In this research, he developed the Horus prototype (with others) and wrote the paper that has been accepted to FAST'13.
- 2011 Understanding Data Survivability in Archival Storage Systems
This research pointed out the importance of understanding data survivability in archival storage systems and developed a method to calculate it for data stored on heterogeneous storage devices, taking rare but disastrous events into account.

HONORS AND AWARDS

- 2017, Honorable Mention for CS Dissertation Award, UC Santa Cruz.
- 2014, Symantec Research Labs Graduate Fellowship.

- 2012, UCSC Graduate Research Symposium Alumni Association Award.
- 2009, Special Recognition Award, Intel.
- 2008, First Patent Plateau Award of IBM for filing 4 patent applications.
- 2007, IBM First Patent Award.
- 2004, China National Third Prize for the Electric Grid Line Loss Online Management System, by Chinese Society for Electrical Engineering. Yan Li was the software architect and one of the main developers.
- 2003, National Fellowship for Graduate Study during Master program.
- 2002, Shandong Province Undergraduate Electronic Design Contest, China, First Prize.
- 2001, China National Undergraduate Electronic Design Contest, First Prize.
- 1997, China National Olympiad in Informatics, Shandong District, Gold Medal.
- 1995, Shandong Olympiad in Informatics, China, First Prize.

PUBLICATIONS

Refereed Conference Papers

1. **Yan Li**, Kenneth Chang, Oceane Bel, Ethan L. Miller, Darrell D. E. Long. "CAPES: Unsupervised Storage Performance Tuning Using Neural Network-Based Deep Reinforcement Learning." *The 2017 International Conference for High Performance Computing, Networking, Storage and Analysis (SC17)*, Denver, CO, USA: November 13–16, 2017.
2. **Yan Li**, Yash Gupta, Ethan L. Miller, Darrell D. E. Long. "Pilot: A Framework that Understands How to Do Performance Benchmarks The Right Way." *IEEE 24th International Symposium on Modeling, Analysis and Simulation of Computer and Telecommunication Systems (MASCOTS 2016)*, London, UK: September 19–21, 2016.
3. Yulai Xie, Dan Feng, **Yan Li**, Darrell D. E. Long, "Oasis: An active storage framework for object storage platform." *Future Generation Computer Systems 56 (2016) 746-758*.
4. **Yan Li**, Xiaoyuan Lu, Ethan L. Miller, Darrell D. E. Long. "ASCAR: Automating Contention Management for High-Performance Storage Systems." *31st International Conference on Massive Storage Systems and Technologies (MSST 2015)*, Santa Clara, CA, USA: May 30–June 5, 2015.
5. **Yan Li**, Darrell D. E. Long. "Which Storage Device is the Greenest? Modeling the Energy Cost of I/O Workloads." *IEEE 22nd International Symposium on Modeling, Analysis and Simulation of Computer and Telecommunication Systems (MASCOTS 2014)*, Paris, France: September 9–11, 2014.
6. **Yan Li**, Nakul Sanjay Dhotre, Yasuhiro Ohara, Thomas M. Kroeger, Ethan L. Miller, Darrell D. E. Long. "Horus: Fine-Grained Encryption-Based Security for Large-Scale Storage," *Proceedings of the 11th USENIX Conference on File and Storage Technologies (FAST '13)*, San Jose, CA, USA: Usenix Association, February 12–15, 2013.
7. Yulai Xie, Kiran-Kumar Muniswamy-Reddy, Dan Feng, **Yan Li**, Darrell D. E. Long, Zhipeng Tan, Lei Chen. "A Hybrid Approach for Efficient Provenance Storage," *The 21st ACM Conference on Information and Knowledge Management (CIKM '12)*, Maui, HI, USA: ACM, October 29–November 2, 2012.
8. **Yan Li**, Ethan L. Miller, Darrell D. E. Long. "Understanding Data Survivability in Archival Storage Systems," *The 5th Annual International Systems and Storage Conference (SYSTOR 2012)*, Haifa, Israel: ACM, June 4–6, 2012.

Invited Lectures

1. "Horus: Fine-Grained Encryption-Based Security for Large-Scale Storage," Sandia National Laboratories, 2012.

Industrial Conference Talks

1. **Yan Li**. "ASCAR: Increasing Performance Through Automated Contention Management," (video: <https://goo.gl/1RKcpn>, slides: <http://goo.gl/8BbjCa>), *Lustre User Group 2016*, Portland, Oregon, U.S.A., April, 2016.
2. **Yan Li**. "MeeGo Enterprise Goes Beyond Desktop," (<http://sf2011.meego.com/program/sessions/meego-enterprise-goes-beyond-desktop>), *MeeGo Conference 2011*, San Francisco, U.S.A., May, 2011.
3. **Yan Li**. "MeeGo and GPLv3," (<http://sf2011.meego.com/program/sessions/meego-and-gplv3>), *MeeGo Conference 2011*, San Francisco, U.S.A., May, 2011.
4. **Yan Li**. "Using MeeGo as Enterprise Desktop," (<http://conference2010.meego.com/session/using-meego-enterprise-desktop>). *MeeGo Conference 2010*, Dublin, Ireland, November, 2010.

Patents

1. Yao Qi, **Yan Li**, Wei Ying Yu, Yong Zheng. 2007. Providing customizable, process-specific just-in-time debugging in an operating system. US9128837B2.
2. Yao Qi, **Yan Li**, Wei Ying Yu, Yong Zheng. 2007. Method and System for Debugging a Program in a Multi-thread Environment. US8201152B2.

Journals

1. Yulai Xie, Kiran-Kumar Muniswamy-Reddy, Dan Feng, **Yan Li**, Darrell D. E. Long. Evaluation of A Hybrid Approach for Efficient Provenance Storage. *ACM Transactions on Storage*. 9(4). Nov. 2013. <http://dx.doi.org/10.1145/2501986>
2. **Yan Li**. 2005. Use WANT to Build Delphi Project. *Programmer Magazine*, Feb 2005.
3. Jin Li, **Yan Li**. 2002. Information Collect System in Power Department. *Journal of Qingdao Institute of Chemical Technology* Vol. 23: 65-67.

Book

1. **Yan Li**, Jingjing Liu, and Yiming Yu. 2006. *J2ME Development and Application*. China Machine Press, Beijing, China. ISBN: 7111188349

Technical Report

1. **Yan Li**. 2006. Research on Refactorable Software Platform: A Framework Reuse Solution. Qingdao: Ocean University of China.

EDUCATION

- 2017 Ph.D. University of California, Santa Cruz, Computer Science
- 2006 M.E. Ocean University of China, Computer Applied Technology
- 2003 B.E. Ocean University of China, Electronic Engineering

Last updated: January 24, 2018
<http://elliott.li/yanli-cv.pdf>